

# Es war einmal...

```
def blank?  
  /\A[[:space:]]*\z/ === self  
end
```



String#blank?





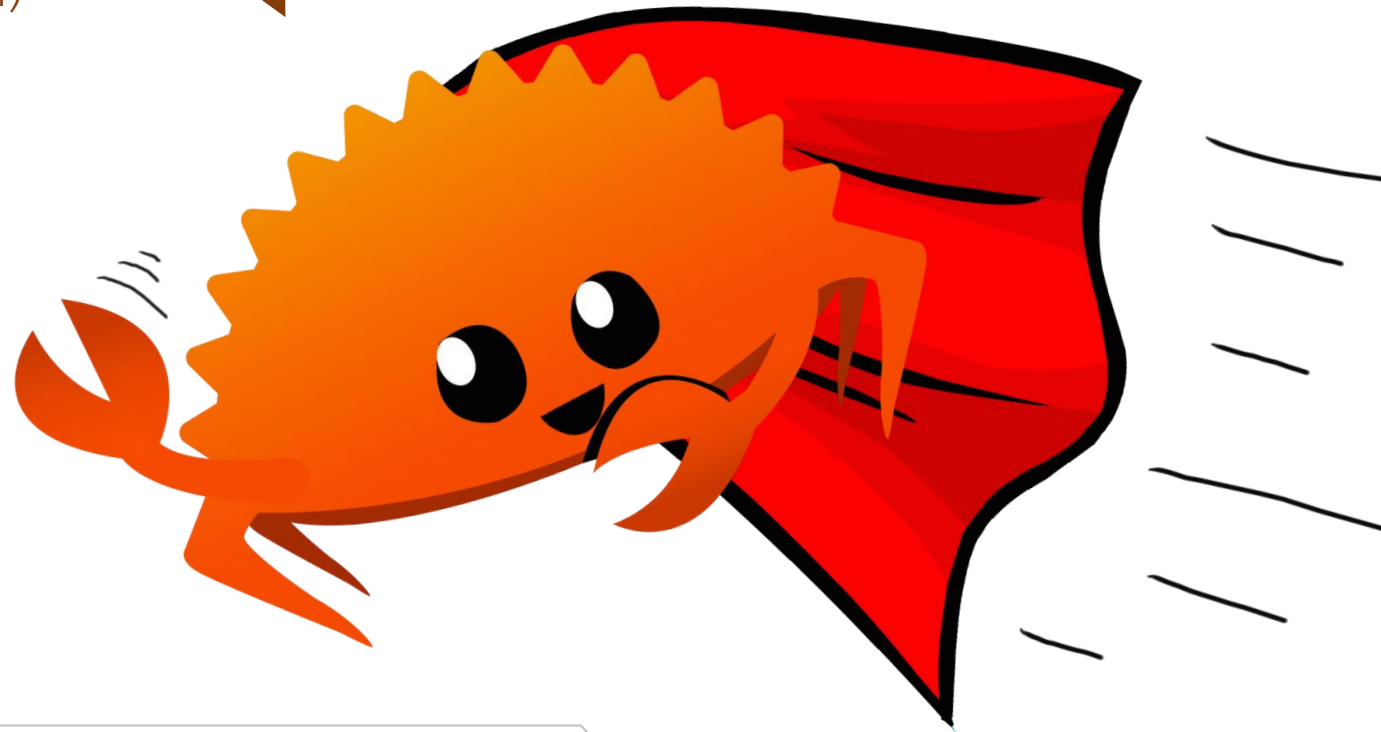
```
def blank?  
  /\A[[:space:]]*\z/ === self  
end
```

```
static VALUE  
rb_str_blank(VALUE str)  
{  
  rb_encoding *enc;  
  char *s, *e;  
  
  enc = STR_ENC_GET(str);  
  s = RSTRING_PTR(str);  
  if (!s || RSTRING_LEN(str) == 0) return Qtrue;  
  
  e = RSTRING_END(str);  
  while (s < e) {  
    int n;  
    unsigned int cc = rb_enc_codepoint_len(s, e, &n, enc);  
  
    switch (cc) {  
      case 9: case 0xa: case 0xb: case 0xc: case 0xd: case 0x20:  
      case 0x85: case 0xa0: case 0x1680: case 0x2000: case 0x2001:  
      case 0x2002: case 0x2003: case 0x2004: case 0x2005: case 0x2006:  
      case 0x2007: case 0x2008: case 0x2009: case 0x200a: case 0x2028:  
      case 0x2029: case 0x202f: case 0x205f: case 0x3000:  
        /* found */  
        break;  
      default:  
        return Qfalse;  
    }  
    s += n;  
  }  
  return Qtrue;  
}
```

≈ 20x  
Speedup!

(vgl. [2])

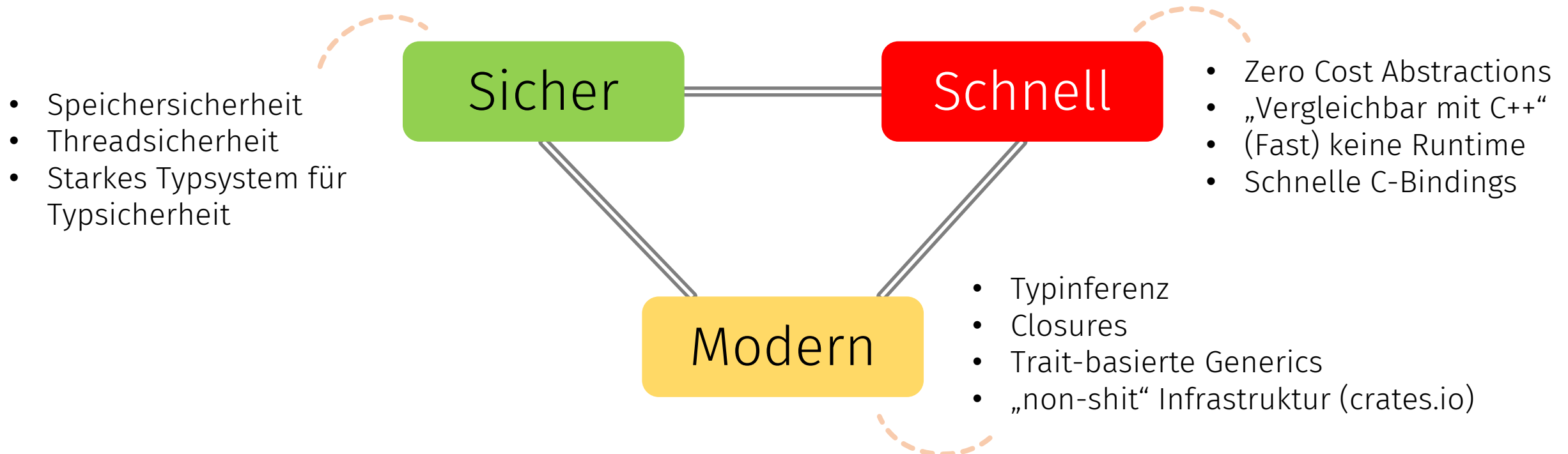
Ferris  
(Rust-Maskottchen)



```
pub extern "C" fn fast_blank(buf: Buf) -> bool {  
    buf.as_slice().chars().all(|c| c.is_whitespace())  
}
```

“**Rust** is a systems programming language that runs blazingly fast, prevents segfaults, and guarantees thread safety.”

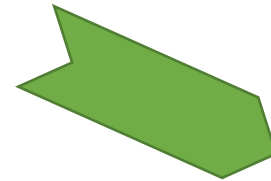
— [Rust Website](#) [3]



# Rust: „Hack without Fear“

- Speichersicherheit, d.h. kein:
  - „*use after free*“ oder „*double free*“
  - Zugriff auf nicht-initialisierten Speicher
  - *Dangling pointer*
  - **null** Dereferenzierung
  - *Undefined behavior*
- Keine *Data Races*

(Fast) alle Garantien zur Kompilierzeit!



- Weniger Debugging
- Keine klassischen Sicherheitslücken
- Höhere Zuverlässigkeit



Gut für *High- und Low-Level* Programmierer!

# Referenzen & Links

- [1] „Introducing Helix“, <http://blog.skylight.io/introducing-helix/>
- [2] „Why Rust?“, <http://www.integer32.com/2016/07/11/why-rust.html>  
„I felt like I would have to study for years before I could be trusted to write production C without security holes and memory leaks everywhere. I feel confident and empowered programming in Rust.“
- [3] Rust Website, <https://www.rust-lang.org>
- [4] „Why Rust?“, O'Reilly, <http://www.oreilly.com/programming/free/files/why-rust.pdf>
- [5] Rust Maskottchen, <http://www.rustacean.net/>
- [6] „It's been fun and frustrating learning Rust.“,  
<http://jimfulton.info/site/2016/Sep/25/experiment-compare-zodb-file-storage-iteration-with-python-and-rust/>
- [Rotkäppchen Bild] [http://jobolino.eu/index.php?id\\_product=268&controller=product](http://jobolino.eu/index.php?id_product=268&controller=product)
- [Jäger Bild] von Kenzie Lamar

# Ziele dieses Kurses

## Rust

(duh)

- Fast alle Features kennenlernen
- Gelerntes durch Aufgaben vertiefen
- Rust evtl. als Standardsprache

→ *Selbstsicher* programmieren

## Konzepte & Grundlagen

- Stack, Heap, Pointer, ...
- Geschwindigkeitsoptimierung
- ...

„[Rust] has helped me to understand how to use pointers more than any other explanation I've heard.” [2]

Ziele, keine Versprechen ;-)